

Dwarfs [2300]

Ironguard Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Regiment (20) [165] Throwing Mastiff <i>Special Rules: Headstrong, Throwing Mastiff Keywords: Dwarf</i>	4	3+	-	6+	3	12	15/17	2	[150] [15]
Regiment (20) [165] Throwing Mastiff <i>Special Rules: Headstrong, Throwing Mastiff Keywords: Dwarf</i>	4	3+	-	6+	3	12	15/17	2	[150] [15]
Regiment (20) [165] Throwing Mastiff <i>Special Rules: Headstrong, Throwing Mastiff Keywords: Dwarf</i>	4	3+	-	6+	3	12	15/17	2	[150] [15]

Sharpshooters Heavy Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Troop (5) [100] Long Rifles (36", Piercing(2),Reload) <i>Special Rules: Headstrong Keywords: Dwarf, Warsmith</i>	4	5+	4+	5+	1	5	9/11	2	[100]
Troop (5) [100] Long Rifles (36", Piercing(2),Reload) <i>Special Rules: Headstrong Keywords: Dwarf, Warsmith</i>	4	5+	4+	5+	1	5	9/11	2	[100]

Berserker Brock Riders Cavalry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Regiment (10) [225] Brew of Strength <i>Special Rules: Thunderous Charge(1), Vicious(Melee), Crushing Strength(1) Keywords: Berserker, Dwarf</i>	8	4+	-	4+	3	26	-/18	3	[195] [30]
Regiment (10) [210] Sir Jesse's Boots of Striding <i>Special Rules: Thunderous Charge(1), Vicious(Melee) Keywords: Berserker, Dwarf</i>	8	4+	-	4+	3	26	-/18	3	[195] [15]

Mastiff Hunting Pack* Swarm	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Regiment (3) [65] <i>Special Rules: Crushing Strength(1 vs Cavalry Only) Keywords: Beast</i>	6	4+	-	3+	1	9	11/13	1	[65]
Regiment (3) [65] <i>Special Rules: Crushing Strength(1 vs Cavalry Only) Keywords: Beast</i>	6	4+	-	3+	1	9	11/13	1	[65]

Steel Behemoth Monster (Chariot)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [295] Golloch's Fury Golloch's Gun (18", Att: 12, Piercing(2)) <i>Special Rules: Crushing Strength(3), Headstrong, Strider, Wild Charge(D3), Aura(Iron Resolve - Dwarf only), Very Inspiring Keywords: Warsmith</i>	5	4+	4+	6+	1	D6+12	17/19	5	[245] [50]
1 [245] Flame Belcher (12", Att: 10, Piercing(1), Steady Aim) <i>Special Rules: Crushing Strength(3), Headstrong, Strider, Wild Charge(D3) Keywords: Warsmith</i>	5	4+	4+	6+	1	D6+12	17/19	5	[245]

Garrek Heavyhand [1] Hero (Infantry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [150] <i>Special Rules: Crushing Strength(3), Headstrong, Individual, Inspiring, Mighty, Radiance of Life, Regeneration(5+) Keywords: Dwarf</i>	4	3+	-	6+	0	5	14/16	2	[150]

Faber Ironheart [1] Hero (Large Infantry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [175] Hand Cannon (24", Piercing(2), Steady Aim) <i>Special Rules: Crushing Strength(2), Inspiring, Nimble, Wild Charge(D3) Keywords: Dwarf, Warsmith</i>	5	3+	5+	6+	1	7	-/15	3	[175]

Dwarf Lord on Large Beast Hero (Large Cavalry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [175] <i>Special Rules: Crushing Strength(1), Headstrong, Inspiring, Nimble, Thunderous Charge(2) Keywords: Beast, Dwarf</i>	7	3+	-	6+	1	7	15/17	4	[175]

Total Units: 14
Total Primary Core Points: 2300 (100.0%)

Total Unit Strength: 23

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